

**Survive! Cheetah** simulates real life multi-task problems like work-life balance. Hopefully from this game, the players can develop their own strategies to live a better life.

Suppose you are mother cheetah. You have to **hunt for food** and **keep your newborn babies safe** at the same time. Your goal is to get 7 or more points for both tasks at the end of Day 10. You will need one dice. Everyday, you have to:

1. Decide whether to do both or one of the tasks.
2. Roll the dice for each chosen task, move the tracker according to the number and see what situation you get.
3. If you choose to multi-task, there is nothing you can do but accept the situation, because your energy is limited. However, if you choose to do one task only, you can re-roll the dice when you do not like the first roll, because by focusing, you may be able to improve the situation.

Estimate how far the danger is and make wise plans everyday! If you feel the game too easy, shuffle the situations or remove some of the +1/+2s then try again.

	Baby Safety	Food Supply
-2	A baby was killed even with/ without your protection	The hunt failed. You can barely support yourself
-1	A baby was hurt even with/ without your protection	The hunt failed. You ran out of milk for the babies
0	The babies were scared	A bird can only compensate for today's consumption
+1	The babies felt safe, but not enough to play	A rabbit is fairly good
+2	Home is the best place to play and grow up!	A zebra?! What a feast tonight!

**Situation Tracker**

**0 START >>>**

**Situation Generator**

Note Taking Zone	
Day	
Baby Safety	Food Supply